



Bolt Action One Day Tournament
In association with The Gathering!



June 24th, 2023
Thomond Park, Limerick

Bolt Action Tournament Rules and FAQ

Rules

Competition will be run using Bolt Action Second Edition Rule Book and the latest official FAQ issued by Warlord Games - <https://www.warlordgames.com/bolt-action-faq-update/>

Army Selection

Armies to be selected up to a total value of 1000 points and will be more open with the only restriction being:

- One Platoon

This platoon can be from any theatre, campaign or armies of book. Theatre lists found in additional PDFs are not allowed.

Army Lists

Army lists are to be sent to thebrethrenwargamingclub@gmail.com for checking.

All players must have a printed version of their list with them, and make it available to their opponent before starting their game.

Figures / Models

We would hope that all miniatures will be painted to a minimum level. However as this is our first event some flexibility will be allowed.

Games

There will be three games on the day. Each game will be a randomly selected scenario chosen from the 6 scenarios in the tournament pack – a different one each round, but the same scenario for all players.

Game length will be 2 ½ hours.

Rules Issues

We would hope all rule issues can be sorted amicably. But we would ask the following:

- Check the rules and FAQ between you – the answer should be there
- Use the dice to decide?
- If none of the above work then ask one of the organisers to make a decision
- We will make a decision, we might be wrong, but we will make it

Tournament Format

First round will be randomly drawn. Round's 2 and 3 will be based on ranking using swiss style pairing. No player will play the same opponent twice.

We will attempt to prevent our travelling competitors playing someone from the same Club/Group. Exception if you are ranked 1 and 2 in the last round for example.

Scoring will be W/D/L as per the scenario objectives.

Number of enemy units destroyed needs to be noted as this will be used as a tiebreaker.

Registration from 9 a.m.

Round 1 – 10:00 to 12:30

Round 2 – 13:00 to 15:30

Round 3 – 16:00 to 18:30

At the start of the day, we will randomly select three of the below scenarios from the Bolt Action Second Edition Rule Book and allocate them to the round.

In each round of games, all players will play the same scenario. You will be randomly allocated to tables.

Scenario – No Man’s Land

Scenario – Key Positions

Scenario – Demoliton

Scenario – Double Envelopment

Scenario – Timely Objectives

Scenario – Sectors

The rules for Preparatory Bombardment, Hidden Deployment, Forward Deployment, Reserves and Flanking come into play as described in the rule book.

Please agree definitions of terrain with your opponent before you start the game. If you want help, ask.

As some of the scenarios require objective markers and an HQ marker, players should bring something appropriate to depict these at roughly 25mm in diameter.

We are here to have fun and play some games.

Along with 1st, 2nd and 3rd we will also have the wooden spoon, best painted and best player!